Letter from the Chair

Welcome to this year’s exploration of Life, the Universe, and Everything. Good luck and have fun. I’m sure there are lots of other greetings I could give in addition to these, but I think I’ve covered the most relevant ones. I imagine that some of you are now waiting for me to tell you what to expect from the symposium, what to be excited about, special things to look forward to, and maybe what to be worried about. But you’re holding the program in your hand right now, and I think it’s reasonable to expect that you can also read. If I tried to tell you what to expect or care about, I’m sure I’d miss something important from all the pages after this.

But more importantly, I think it would be a disservice to you, the attendee, to tell you what you’re supposed to get out of coming to LTUE. You probably have your own ideas about what will be fun or interesting, and you have your plots and plans and schemes for how to get the most out of this symposium. So I won’t tell you what to do. You have the schedule, you know what you like, and you’re already here. What more could you need? Instead, I’ll make a suggestion, just in case you haven’t thought of it yourself yet. Keep your mind open. Way open. Things are coming that you don’t expect, weren’t planning on, and aren’t prepared for. But if you love science fiction or fantasy, you’ll love the unexpected that you will find at LTUE.

Speaking of planning and plotting, I can’t sign off without extending thanks to all of the people who have made the symposium this year possible. The general committee has worked very hard to bring all of these events together. Without them, you would not be here. I promise. I’m grateful for our participants, our gofers, anyone who contributed goods or time to our special events, and everyone else that lightened the load of making this year’s symposium possible. We can’t fit you all in by name, but we know who you are, and I promise, the gratitude is real.

With all of that taken care of, I offer to you the best of luck again, and hope that you have a fantastic time here.

Jessica Rhees
LTUE 2014 Committee Chair
Be Aware

Please review our Child Policy and Harassment Policy, located on our website at http://ltue.net/Etiquette#etiquette1 (child policy) and http://ltue.net/Registration#reg1 (harassment policy).
Wonder about the different badge colors?

- **Yellow** Committee Member
- **Purple** SibScript Committee
- **Hot Pink** Volunteer
- **Dark Blue** Guest of Honor
- **Light Blue** Special Guests
- **Orange** Panelist
- **Tan** Dealers
- **Green** Chair Emeritus
- **White** Attendee
- **Grey** Educator’s Conference

## Symposium Committee

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<td>Chair</td>
<td>Jessica Rhees</td>
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<td>Secretary</td>
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<td>Schedule Coordinator</td>
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<td>Writing</td>
<td>Nathan Hinckley</td>
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<td>Books</td>
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<td>SibScript Administrators</td>
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<td>Publishing Director</td>
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<td>Social Media</td>
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<td>Michael D. Harmon, Jacob Harmon</td>
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<td>Mandi Eatough</td>
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<td>Matthew Thayne, Alyssa Weatherston</td>
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Anyone can join our staff. Students are especially needed, from both UVU and BYU. If you are interested in helping make the next symposium bigger and better than this one, come to our staff meeting on March 1, 2014. Watch our Facebook page for more details.
Etiquette with the Pros

One question any symposium-goer inevitably asks is, “How do I talk to authors and artists?” Getting to know them takes a few common sense rules of etiquette that will make the experience enjoyable for both of you.

First, remember that the authors and artists are only human. Just because they write fantastic books or draw fabulous pictures doesn’t mean they are ready to be on stage at any moment. An author or artist may have just had a lousy night or be suffering from something the symposium committee fed them at lunch. Don’t take it personally if they don’t want to talk to you right then.

Also, don’t try to dazzle them with your latest story idea or pet project. Most authors are paid to edit material; don’t expect them to do it for free.

And don’t make the mistake that one convention attendee made when he tried to discuss the wage differences between British and American actors with a main guest. We promise you, brilliant as they may be, authors and artists don’t know everything.

When you want to meet the authors or artists, wait for a good moment when they aren’t busy. If they are talking with someone else, wait patiently for them to finish, then introduce yourself. Try to say something nice before you fire away with criticism. Remember, they may be as shy of meeting you as you are of meeting them.

Most importantly, don’t monopolize! Share with others these marvelous people you’ve just met. Rather than saying everything at once, try talking to them on several occasions. (Even your mother would rather hear from you for three minutes once a week than for three hours once a year.)

Just remember to be courteous. Respect their privacy and respect their time. They have come to the symposium to meet people, though, so don’t be afraid to approach them. That is why they came!
Orson Scott Card is the author of the novels *Ender’s Game*, *Ender’s Shadow*, and *Speaker for the Dead*, which are widely read by adults and younger readers, and are increasingly used in schools. His most recent series, the young adult Pathfinder series (*Pathfinder*, *Ruins*) and the fantasy Mithermages series (*Lost Gate*, *Gate Thief*) are taking readers in new directions.

Besides these and other science fiction novels, Card writes contemporary fantasy (*Magic Street*, *Enchantment*, *Lost Boys*), biblical novels (*Stone Tables*, *Rachel and Leah*), the American frontier fantasy series Tales of Alvin Maker (beginning with *Seventh Son*), poetry (*An Open Book*), and many plays and scripts, including his “freshened” Shakespeare scripts for *Romeo & Juliet*, *The Taming of the Shrew*, and *The Merchant of Venice*.

Card was born in Washington and grew up in California, Arizona, and Utah. He served a mission for the LDS Church in Brazil in the early 1970s. Besides his writing, he teaches occasional classes and workshops and directs plays. He frequently teaches writing and literature courses at Southern Virginia University.

Card currently lives in Greensboro, North Carolina, with his wife, Kristine Allen Card, where his primary activities are writing a review column for the local *Rhinoceros Times* and feeding birds, squirrels, chipmunks, possums, and raccoons on the patio.

Hatrack.com
Toastmaster

Brandon Sanderson

Brandon Sanderson’s first novel, Elantris, was published in 2005 by Tor, which also published Brandon’s Mistborn trilogy and The Way of Kings. After graduating with his master’s degree in creative writing from BYU, Brandon was asked to teach the class he had taken as an undergraduate student from Dave Farland. In spite of his busy schedule, he continues to teach this one section of creative writing focused on SF&F because he enjoys helping aspiring writers. Brandon’s repertoire expanded into the children’s market when Scholastic published Alcatraz versus the Evil Librarians, a middle-grade series. Brandon was chosen by Harriet Rigney to complete Robert Jordan’s Wheel of Time series. He won two Hugo Awards last year. www.BrandonSanderson.com

Special Guests

Blake Casselman

Blake Casselman is an award-winning film producer, screenwriter, and comic book writer. He is a co-owner of Rare Legend Films, teaches screenwriting, and facilitates Utah Film Writers, a screenwriter’s group on Facebook. He’s also the co-creator and co-writer of the indie comic book series, Devil’s Triangle. www.rarelegend.com

Michael R. Collings

Dr. Michael R. Collings is emeritus professor of English and former director of creative writing and Poet-in-Residence for Pepperdine University. He has published over two dozen scholarly, critical, or bibliographic book-length studies of science fiction, fantasy, and horror, including books on Stephen King, Orson Scott Card, Piers Anthony, and Brian W. Aldiss. Dr. Collings has also published novels and multiple volumes of poetry and short fiction. He is a two-time finalist for the Horror Writers Association Bram Stoker Award®; and currently serves as Senior Publications Editor for JournalStone Publications, reviewer for Hellnotes.com, and reviewer and columnist for Dark Discoveries, in addition to posting articles and reviews at Collings Notes. michaelrcollings.blogspot.com

Michaelbrent Collings

Michaelbrent Collings is a #1 best-selling novelist and screenwriter whose works include Strangers, Darkbound, Apparition, The Haunted, The Loon, Rising Fears, and the best-selling YA fantasy series the Billy Saga, beginning with Billy: Messenger of Powers. MichaelbrentCollings.com
David Farland
David Farland is an award-winning, New York Times bestselling author who has penned nearly fifty science fiction and fantasy novels for both adults and children. He also works as a videogame designer, a screenwriter, the coordinating judge of the L. Ron Hubbard’s Writers of the Future Contest (one of the world’s largest and most distinguished writing contests), and he has trained numerous other New York Times best-selling authors through his writing workshops and various classes. DavidFarland.com

Brian C. Hailes
Brian C. Hailes has worked as a freelance illustrator, designer, and commission artist for fifteen years, and has received numerous awards for his art from across the country, including the L. Ron Hubbard Illustrators of the Future contest. He has written and illustrated two graphic novels, Dragon’s Gait and Devil’s Triangle. HailesArt.com

L. E. Modesitt Jr.
L. E. Modesitt Jr. has more than sixty published novels, numerous short stories, as well as technical publications in the environmental and economic fields. Although he is possibly best known for his Recluce fantasy saga, with over two million books in print, and the more recent Imager Portfolio, he continues to write science fiction as well. He has also been a legislative assistant and staff director for a U.S. Congressman; Director of Legislation and Congressional Relations for the U.S. Environmental Protection Agency; a consultant on environmental, regulatory, and communications issues; and a college lecturer and writer in residence. He married a lyric soprano, and he and his wife Carol relocated to Cedar City, Utah, in 1993, where she directs the opera program at Southern Utah University and he continues to create and manage chaos. LEModesittJr.com

James A. Owen
James A. Owen has been working professionally as an illustrator and storyteller for more than two decades, which is notable mostly because he’s still comfortably in his thirties. In addition to numerous illustration and design projects, James has written and illustrated two dozen Starchild comics and books. Here, There Be Dragons, the first in the Chronicles of the Imaginarium Geographica, was published by Simon & Schuster in 2006, followed by six more books in the series, finishing with The First Dragon last year. James is the founder and executive director of Coppervale International, an art and design studio that also published the periodicals International Studio and Argosy, develops television and film projects, and is redesigning an entire town, among other ventures. James lives in Arizona with his family. JamesAOwen.com

Anne Sowards
Anne Sowards is an executive editor at Penguin Group (USA), where she primarily acquires and edits fantasy and science fiction for the Ace and Roc imprints. Some of the talented authors she works with include Jim Butcher, Patricia Briggs, Rachel Caine, Anne Bishop, Ilona Andrews, Jack Campbell, Karen Chance, and Rob Thurman. When she’s not reading, she listens to Kpop and spends way too much time playing video games. Follow her at twitter.com/AnneSowards.
Film Festival Schedule

Friday, February 14, 1:00 PM to 4:50 PM:

1:00–2:30 PM: Saga: Curse of the Shadow by Arrowstorm Entertainment

2:30 PM: 10 minute sneak peak of Survivor by Arrowstorm Entertainment

2:40–3:00 PM: Two short films, The Grilling Station by Stolen Runabout Studios, and Slaughterhouse by Tom Carr (both around ten minutes)

3:00–4:00 PM: Screening of Flight from Shadow, with a Q&A afterward featuring R. Jason Ball, Blake Casselman, Nathaniel Drew, Robert Hirschi, Jennifer McGrew, David Skousen, and Hraefn Wulfson

4:00–4:50 PM: Tom Carr presentation of Best Solstices Ever (15 minutes) and Pinkertons (15 minutes) with Q&A afterward

Filking

Join your fellow bards each evening for memorable music. Filking (also known as The Bardic Circle) has been a tradition since before the Hobbit walked Middle Earth. Folk songs and poems have been set to music, changing lyrics at times to creatively fit science fiction and fantasy themes; thus, “filking.” Bring your guitar, lute, or simply your voice and make musical magic with us. Participants may perform their own tunes or bring copies of music for fellow filkers to join in a jolly sing-along.

Dealers Room Hours

Thursday: 10 AM to 6 PM
Friday and Saturday: 9 AM to 6 PM
Local Restaurants

Bombay House
463 North University Avenue

Center Street Bistro
295 West Center Street

Center Street Deli
434 West Center Street

Communal
100 North University Avenue

Demae Japanese Restaurant
82 W Center St

Diegos
45 West 300 North

El Gallo Giro
346 North University Avenue

El Salvador Restaurant
332 West Center Street

Four Seasons Hot Pot & Dumplings
236 North University Avenue

Gandolfo’s New York Deli
Ste 90, 18 North University Avenue

Gloria’s Little Italy
1 East Center Street

Guru’s Cafe
45 East Center Street

Hickory Kist Deli
42 West Center Street

India Palace
98 West Center Street

Joe Vera’s Mexican Restaurant
250 West Center Street

La Dolce Vita Ristorante Italiano
61 North 100 East

Little Caesars Pizza
434 North 900 East

Los Hermanos
71 East Center Street

Lotus Garden Restaurant
56 West Center Street

The Madison
295 West Center Street

Old Adobe Grill
16 West Center Street

Osaka Japanese Restaurant
46 West Center Street

Pete’s Lunch
190 West 100 South

Red Deli
227 North University Avenue

Rice Garden
350 North Freedom Boulevard (Smith’s)

Rice King Noodle
225 West Center Street

Sammy’s
27 North 100 West Center

Sensual Sandwich
163 West Center Street

SORA Asian Dining
68 West Center Street

Spark Restaurant
86 North University Avenue

Spice Grill
163 North University Avenue

Spicy Corea
43 North University Avenue

Station 22 Cafe (vegan friendly)
22 West Center Street

Thai Village
410 North University Avenue

Tommy’s Burgers
405 West 100 North

Two Jack’s Pizza
80 West Center Street
Participating Guests

Holli Anderson is the author of the YA paranormal fantasy *Five: Out of the Dark*. She has a degree in nursing (which has nothing to do with writing, except maybe adding some pretty descriptive injury and vomit scenes to her books). www.Holli-Anderson.com

Jason Anderson is the author of the teen adventure series *The Starriders Saga* and *The SoulChaser Universe*. His passions include theater production, fast cars, off-roading, rock ‘n’ roll, and he is a Harley-Davidson enthusiast. Chalice Publications.com

S. M. Anderson’s debut novel, *Copied*, is a teen sci-fi thriller. She has lived in seven different countries, on five continents, and speaks a smattering of languages. She always loved stories, especially ethnic folktales from the countries she lived in. www.SMAndersonFiction.com

Amber Argyle is the author of the *Witch Song* and *Fairy Queen* series. She grew up with three brothers on a cattle ranch in the Rocky Mountains, where she spent hours riding horses, roaming the mountains, and playing in her family’s creepy barn. This environment fueled her imagination for writing high fantasy. www.AmberArgyle.blogspot.com

Shirley Bahlmann is the author of more than twenty books, ranging from historical and pioneer dramas to dark fantasy to biography and inspirational tales. Regarding her eclectic nature, Shirley says, “I’m too impatient to wait for the Muse. I just begin writing, and she gets curious and comes to look over my shoulder!” shirleybahlmann.com

Scott Bascom is a freelance writer and contractor (often under the pseudonym “Toad”) and runs a small business. He draws from a wide array of experience and has worked in nearly every blue collar job out there from film to landscaping. BlackSunEnterprises.net

David Baxter has served on the Board of Directors of the National Space Society three times, and is currently the president of their Utah Space Association chapter. He has worked with the NASA Breakthrough Propulsion Physics Project and is the founder of an effort to get the July 20th anniversary of the first moon walk known as a holiday (Space Exploration Day). www.SpaceExplorationDay.us

Bryan Beus paid his way through college as a commission-based artist; Corel Corporation featured his painting *Rapunzel* on the CD of Corel Painter software; ImagineFX Magazine featured his work; he illustrated the popular *13th Reality* series; and his character design work earned him the Kirchoff/Wohlberg Award from the New York Society of Illustrators. He is currently working with Shadow Mountain Publishing on a mixed-media middle-grade novel. www.BryanBeus.com

Laura Bingham is the author of the fantasy novels *Alvor* and *Wings of Light*. Currently she teaches science in high school. www.LauraBingham.com

Mikey Brooks is the author/illustrator of several picture books including the bestselling *ABC Adventures: Magical Creatures* and *Bean’s Dragons*. He is also the author
of the middle-grade fantasy-adventure series, *The Dream Keeper Chronicles*. He is one of the hosts of the *Authors’ Think Tank Podcast* and a member of Emblazon—a website dedicated to Tween authors. www.InsideMikeysWorld.com

**John Brown** is an award-winning novelist and short story writer who also writes thrillers under the name John Holland. His epic fantasy series was originally released by Tor Books and is now published independently. JohnDBrown.com

**Dave Butler** is the author of the *Rock Band Fights Evil* series, who writes action-horror pulp, fantasy, steampunk, middle grade, and young adult fiction. His training is in law, and he worked as a securities lawyer at a major international firm. Dave also teaches business acumen to large corporations as a consultant with Acumen Learning. DavidJohnButler.com

**S. A. Butler** is the author of the *Sonya Fletcher: Monster Hunter* series, including *The Hunt Begins* and *Witch + Leech* (just released). She particularly adores fantasy and science fiction but loves good books in general. ButlerWritings.com

**Al Carlisle** spent the majority of his career as a psychologist at the Utah State Prison from which he retired as the head of the Psychology Department in 1989. He was a consultant for the Salt Lake Rape Crisis Center for several years and he has conducted workshops on serial homicide and other crime topics. He has done extensive research on serial killers and has interviewed the Hi Fi killers, Arthur Gary Bishop, Westley Allan Dodd, Keith Jesperson, Ted Bundy, and many others. ViolentMind.com

**Tom Carr** is the author of *Talking to Yourself in the Dark*; the founder of Wasatch Paranormal, a ghost hunting team based in Salt Lake City; and host of the popular paranormal podcast *Residual Haunting Revived* (now going into its sixth year). He also owns Bag of Holding media; a production company that looks forward to making family friendly films.

**Marinne Carter** is the primary author of the teen series *The Dream Realm*, written in consultation with her daughter, Jordan Prentice—an actual teen.

**Ami Chopine** is a graduate of Orson Scott Card’s Literary Bootcamp and has published short stories, articles, and two nonfiction books on computer graphics.

**Rachelle J. Christensen**’s first novel, *Wrong Number*, was awarded Outstanding Book of the Year from the League of Utah Writers and was also a 2010 Whitney finalist. She is also the author of *Caller ID*; a nonfiction book, *Lost Children: Coping with Miscarriage for Latter-day Saints*; and a novella in *A Timeless Romance Anthology*. www.RachelleWrites.blogspot.com

**Jaleta Clegg** spins stories from science fiction adventure to silly horror tales and everything in between. She has published more than a half-dozen novels and several dozen short stories. www.JaletaC.com

**Daniel Coleman** explores the characters and events of Wonderland long before the arrival of Alice in his award-winning novels *Jabberwocky* and *Hatter*; his next books in the series, *Red Knight*, is due out soon. DColemanBooks.com

**Stan Crowe** is the author of two novels, *The Cinderella Project* and *Love Spell*. Stan
lives with his wife, children (eight and counting), and two cats in beautiful Pleasant Grove, Utah. StanAvenues.blogspot.com

Kathleen Dalton-Woobury is a science fiction and fantasy author, with numerous short story publications in venues from L. Ron Hubbard Presents Writers of the Future to Marion Zimmer Bradley’s Sword and Sorceress anthologies. She also moderates the Hatrack River Writers Workshop at Orson Scott Card’s science fiction and fantasy website. www.sff.net/people/Dalton-Woobury

Robert J Defendi has worked on many projects, including game writing for Exalted, Spycraft, Shadowforce Archer, and the Stargate SG-1 role-playing game. As the publisher of Final Redoubt press, he designed and released the critically acclaimed setting The Echoes of Heaven. He’s also written fiction for Writers of the Future, When Darkness Comes, and The Echoes of Heaven. He’s featured in Space Eldritch and Space Eldritch II. RobertJDefendi.com


Steven Diamond is the author of numerous pieces of short fiction, writes for Skull Island eXpeditions in the Warmachine Universe, and is the editor of Elitist Book Reviews (elitistbookreviews.blogspot.com) which was nominated for the 2013 Hugo Award for Best Fanzine.

Jessica Douglas is a freelance artist who sells her works through Deviant Art. jessicamdouglas.deviantart.com

Derrick Duncan is the author of the Tales from the Tree collection of short stories and one of the creators of the upcoming writing productivity website wordtrackr.com. bad-at-titles.blogspot.com

Anna del C. Dye is the award-winning author of seven fantasy novels and numerous short stories, as well as a series of articles about family and relationships. She received the Editor’s Choice award from the International Library of Poetry and will soon be releasing new fiction in a YA romance series. www.AnnadelC.com

Peggy Eddleman is the author of the middle grade adventure series Sky Jumpers from Random House. Besides writing, Peggy enjoys playing laser tag with her family, doing cartwheels in long hallways, trying new restaurants, and occasionally painting murals on walls. PeggyEddleman.com

C. K. Edwards is the author of seven books available on Amazon with two more on the way. From fantasy to horror to urban fantasy, and even delving into Christmas short stories, C. K. Edwards has been writing for twenty-five years and plans to write the rest of his life. CK-Edwards.blogspot.com

Dirk Elzinga is associate professor of linguistics at Brigham Young University; his professional work includes the documentation of the native languages of Utah. He is designing two languages for use in an upcoming film and has been active in the online constructed languages community for twenty years.
Karen C. Evans writes science fiction and has sold more than fifteen pieces (co-authored with her husband, Kevin) to The Grantville Gazette, an online magazine published by Eric Flint, author of 1632. ManicReclusive.blogspot.com

Kevin H. Evans makes stuff and writes. Guns, steam cars, hot air balloons, and five-hundred-ton steam locomotives are a specialty. With Karen C. Evans, he has over six years of publication credits.

David Ferro is an associate professor of computer science and is dean of the College of Applied Science and Technology at Weber State University. He is the co-editor of Science Fiction and Computing: Essays on Interlinked Domains with Eric Swedin.

Heather Frost is the author of Seers and its sequels (Demons and Guardians) and was a Whitney Award finalist for the second book in that series. www.HeatherFrost.com

Julie Frost writes mainly short fiction across the genres of science fiction, fantasy, and horror, with some crossover into mystery/action/adventure. Her work has appeared in Cosmos, Azure Valley, Plasma Frequency, and Stupefying Stories, among other places. AgileBrit.livejournal.com

Nancy Fulda is a Hugo and Nebula nominee, a Phobos Award winner, and a Vera Hinckley Mayhew Award recipient. She is the first (and so far only) female recipient of the Jim Baen Memorial Award, which was created to honor the contributions made by science fiction to real-world science. Her short story “Godshift” was a 2013 AML Award winner. www.nancyfulda.com

Paul Genesse writes fantasy novels, adds to his list of published short stories available from DAW Books and others, and edits the five volumes of the demon-themed Crimson Pact anthology series. His Iron Dragon novel series includes The Golden Cord, The Dragon Hunters, and The Secret Empire, which are out now and available as trade paperbacks and ebooks. www.PaulGenesse.com

Jessica Day George is the New York Times best-selling author of nine fantasy books for young adults and middle grade readers. She lives near Salt Lake City
with her husband and small children, and enjoys chocolate, books, and knitting. www.jessicadaygeorge.com

Cliff Green is a professional artist specializing in paleontological sculpture and exhibits, with an additional yen for fantastical 2D and 3D art. CliffGreenStudio.net

Jen Greyson is the author of a wide variety of books from historical adventure to YA fantasy. Recent releases include the first book and second books in her Alterations series, Lightning Rider and Shadow Boxer. Her next novel, Legend of Jevalya, is due out soon. JenGreyson.com

Deren Hansen is the author of the Dunlith Hill Writers Guides and a regular contributor to the Utah Children’s Writers blog. An MIT-trained anthropologist, engineer, and historian, he has worked on nuclear weapons, created fractal fungus, and tried assorted other schemes for world domination. www.DunlithHill.com

Teri Harman is the author of the witch fantasy novel Blood Moon as well as a book columnist for KSL.com and book contributor to the Studio 5 lifestyle show. TeriHarman.com

Mette Ivie Harrison is the author of the novels Mira, Mirror (Viking), The Princess and the Hound (HarperEos), The Princess and the Bear (HarperEos), The Princess and the Snowbird (HarperTeen), Tris and Izzie (Egmont) and The Rose Throne (Egmont), as well as some short fiction. www.MetteIvieHarrison.com

Andrea Hatch is the author and illustrator of Neau, a high fantasy comic that follows a demon daughter and her friends through a quest to restore people’s broken legacy. She lives in a very old, minty green house in the same city that she grew up in. www.AndreaHatch.com

Chas Hathaway is the author of Scripture Study Made Awesome and Marriage is Ordained of God but Who Came Up With Dating? He is an author, musician, husband, dad, and X-grave digger. His first book, Giraffe Tracks, was published in 2010; so far, Chas also has five albums out. ChasHathaway.com

Jaclyn M. Hawkes writes both paranormal and traditional romance, with nine books currently available. She had a career as a cartographer for the federal government and traveled extensively before settling down. www.JaclynM Hawkes.com.

Liesel K. Hill is a novelist who writes SF, historical fiction, and crime drama. Recent publications include her novels Persistence of Vision, Quantum Entanglement, and The Hatchling. MusingsOnFantasia.blogspot.com


Bill Housley loves reading and writing heart-pounding science fiction that the whole family can enjoy. He is the author of Into the Dark: Escape of the Nomad and “Another Man’s Terrorist” in the anthology Satirica. BHousley.wordpress.com

M. K. Hutchin’s debut novel, Drift, is forthcoming from Tu Books and her short fiction appears in a variety of places, including Orson Scott Card’s
Intergalactic Medicine Show and Daily Science Fiction. www.MKHutchins.com

Pendragon Inman is the author of Fire Gate and Crystal Gate, the first two books in the YA fantasy series the Shinehah Saga. www.PendragonInman.com

C. Michelle Jefferies writes about technical suspense, secret agents, and bad boys gone good. She has published numerous short stories, and her novel Emergence was recently released from Deseret Book. She is busily working on the next book in the Chrysalis series. CMichelleJefferies.com

J. R. Johansson is a young adult thriller author published with Flux & FSG/ Macmillan. Her debut, Insomnia, came out in June 2013 and its sequel, Paranoia, is scheduled for release in June 2014. www.JRJohansson.com

Clint Johnson is the author of the middle-grade fantasy Green Dragon Codex. He works for Salt Lake Community College in their Writing Center as well as in a pilot English program for at-risk populations. In addition, he designed and coordinates an experimental author residency program in which authors serve as teachers in a West Valley City elementary school; he also teaches in the program. ClintJohnsonWrites.com

Elana Johnson is the author of Possession and its sequels, Surrender, Resist, and Regret. The final tale in the series, Abandon, came out in mid-2013. She runs a personal blog on publishing, is a founding author of the QueryTracker blog and the League of Extraordinary Writers, and is a WriteOnCon organizer. Elana Johnson.com

Aaron Johnston is a New York Times best-selling author who co-wrote the novels Invasive Procedures, Earth Unaware, Earth Afire, and the other forthcoming Formic Wars novels with science-fiction legend Orson Scott Card. Aaron’s comic credits include Ender in Exile, Speaker for the Dead, Formic Wars, League War, and Mazer in Prison, all for Marvel. His screenplay adaptations include Alvin Maker, Sarah: Woman of Genesis, The Multiple Man, Feed the Baby of Love, and others. His play Lifeloop, an adaptation of Orson Scott Card’s short story, was featured at Western Illinois University. He was also an associate producer on the film Ender’s Game. AaronWJohnston.com

Mikki Kells will soon complete her bachelor’s degree in creative writing. Her first novel, The Ace of Hearts, came out last year along with the first two books in her Chronicles of Sin series. Mikki lives in central Utah with her cat and her beloved horse. www.MikkiKells.com

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Justin Kunz is a painter, concept artist, illustrator, teacher, and designer of United States coinage. His extensive list of projects include game work with World of Warcraft, LEGO Bionicle,
Tales of Tohunga, and Disney’s *Chicken Little, Chicken Little: Ace in Action*, and *Meet the Robinsons*. His clients include Blizzard, Disney, LEGO, Upper Deck, the United States Mint, Novell, and The Church of Jesus Christ of Latter-day Saints. JustinKunz.com

Mike Kupari is an explosive ordnance disposal technician in the U.S. Air Force and a veteran of Afghanistan. He co-authored *Dead Six* with NYT best-selling author Larry Correia and has been contracted for two sequels: *Swords of Exodus* and *Project BLUE*. He has written articles for multiple websites and has been published in *Soldier of Fortune* magazine.

Sara B. Larson writes during naptime and the quiet hours when most people are sleeping. Her debut novel, *Defy*, was just released by Scholastic. SaraBLarson.blogspot.com

Angie Lofthouse has published short stories in such venues as NFG; AlienSkin; Amazing Journeys; The Sword Review; Dragons, Knights and Angels; Irreantum; and Unparalleled Journeys. Her sci-fi adventure novel, *Defenders of the Covenant*, was released in 2012 and its sequel will be released this year. www.AngieLofthouse.com

Christopher Loke is a graduate of Utah State University. He started his career working on editorial projects for houses
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Dene Low is the award-winning author of *The Entomological Tales of Augustus T. Percival: Petronella Saves Nearly Everyone*, released in 2009 from Houghton Mifflin. Dene has since expanded the *Petronella* series and entered the arena of mystery/romance with *Crimson Blues*, the first book in a series. DeneLow.com

Lisa Mangum is the author of four award-winning novels: *The Hourglass Door* and its sequels and *After Hello*. She has loved and worked with books ever since elementary school, when she volunteered at the school library during recess. She also works in the publishing department for Deseret Book. LisaMangum.com

Shallee McArthur’s debut novel, *The Unhappening of Genesis Lee*, is scheduled for release this fall from Sky Pony Press. She is a fan of Africa (volunteered in Ghana) and is represented by Hannah Bowman of Liza Dawson Associates. ShalleeMcArthur.com

Valerie Mechling, along with Samuel Stubbs, co-authored *The Tales of the Seventh Empire* series of Asian fantasy novels. Her solo novel, “Traitor Defiant,” was a quarterfinalist in the 2009 Amazon Breakthrough Novel Award contest. She and her husband enjoy competing in martial arts demonstrations together, among their other pursuits. www.MechlingStubbs.com

Adam Meyers is a professional actor, developer for the Pathfinder role-playing game, president of Drop Dead Studios, and local expert on weapons and the mentality of fighters. He is pleased to return to LTUE for another year. www.adam-meyers.com; www.DropDeadStudios.com

Donna Milakovic is executive vice president of the Utah Valley Chamber of Commerce; she has a joint weekly column in the *Daily Herald* entitled “2 Sense” and cohosts a weekly radio show on KHQN Utah Talk Radio. She is a professional relationship builder who enjoys running, reading, and writing fiction. InkingCap.blogspot.com

Stephen Miller is the author of the popular Captain Justo books, *Captain Justo from the Planet Is* and *Captain Justo: Valley of Bones*. He was attending navigator school at Mather Air Force Base when *Captain Justo from the Planet Is* was first told as a bedtime story to his children; fifteen years later he let the rest of us in on the fun. His latest title (not Captain Justo) is *The Santa Claus League*. CaptainJusto.blogspot.com

Adrienne Monson writes paranormal tales. Her most recent release was *Disension*, book one of the *Blood Inheritance* trilogy. She is now finishing book three of that series, *Deliverance*. She loves Zumba, kickboxing, and weightlifting. www.AdrienneMonson.com

Heather B. Monson is a local costumer and fan. Her work was featured in four local short films (and counting) in 2013. She has participated on the committees of several local conventions and helps run a local LARP. She helps her husband, Joe, with his book and movie review site. JoeMonson.com
Heather B. Moore is the award-winning author of ten historical novels published under the name H. B. Moore. Heather is a co-author of the Newport Ladies Book Club series (with Josi S. Kilpack, Annette Lyon, and Julie Wright). Under the name of Heather B. Moore, she’s published Athena, the best-selling collection A Timeless Romance Anthology, the Aliso Creek novella series, the historical romance Heart of the Ocean, and several nonfiction titles. www.HBMoore.com

Chad Morris is known for his middle-grade romps through a futuristic secondary school. His debut novel, The Inventor’s Secret, hit shelves in March 2013; its sequel, The Avatar Battle, will appear in March 2014. Chad grew up wanting to become a professional basketball player or a rock star but has since chosen to become an author, teacher, and curriculum writer. ChadMorrisAuthor.com

Helge Moulding writes several blogs, none of which are actually dedicated to science fiction or fantasy, although that’s not immediately obvious to casual readers. His day job involves programming computers, and he dreams of one day being able to read in peace while his car does the dang driving. KeyboardAerobics.blogspot.com

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Craig Nybo is the president of mediaRif.com, a Utah based creative agency. He also acts as a principle organizer for The Gangrene Film Festival and SLCNerd. Craig writes novels, short fiction, and screenplays. His novels include Allied Zombies for Peace and Small Town Monsters. Craig has released musical records under the band names Rustmonster, Funk Toast, and The Big Sky Country Boys. He has written and directed many short films and commercials as part of his profession.

Peter Orullian is a musician and author of The Unremembered, the first book in his Vault of Heaven series currently under contract with Tor. He has also published short fiction in a variety of markets, including Orson Scott Card’s Intergalactic Medicine Show and anthologies edited by both Denise and Marty Greenberg. www.Orullian.com

Fiona Ostler is the author of Guardian: Gold Rush and Seth Carter’s Alien Adoption and has recently discovered how good indie publishing and screenwriting are for her current situation. FionaOstler.com

Heather Ostler is the author of The Shapeshifter’s Secret and The Siren’s Secret. She grew up near the mountains with a
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Annie Oswald is the global director of Media Publishing at FranklinCovey, where she is involved in everything from writing and editing to research and development, sales and marketing, and contract negotiations. She helped bring about *The 7 Habits of Highly Effective Teens, The 6 Most Important Decisions*, and *The 7 Habits of Happy Kids*. Annie also works as an independent agent and publishing consultant for JuxtaBook. AnnieOswald.blogspot.com

Lehua Parker is the author of the *Niuhi Shark Saga*, a contemporary speculative MG/YA fiction series set in Hawaii and published by Jolly Fish Press, and the *Lauele Town Stories* which are companion pieces to the *Niuhi Shark Saga*. www.LehuaParker.com

Scott R. Parkin has sold more than thirty short stories to a variety of markets, including *Marion Zimmer Bradley’s FANTASY Magazine, Galaxy, The Leading Edge, Irreantum, BYU Studies*, and others. He is a technologist, writer, editor, publisher, and critic. Scott recently finished a YA fantasy novel and is currently working on a near-future novel set in a fictional Commonwealth of Deseret.

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Brett T. M. Peterson is an entrepreneur, former owner of TM Publishing, and current co-owner of Mimic Miniatures. He is a published short story author, inventor, and member of Utah Valley University’s Rapid Prototype Lab Advisory Council.

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Aneeka Richins is best known for her webcomic, *Not a Villain*, where a semireformed hacker on the run seeks redemption in a postapocalyptic virtual reality. She’s also the author of the Chaos Gods series about a demonic girl who, in order to save her parents, has to train the hero destined to kill her. AneekaRichins.com


Sarah B. Seiter is a fantasy artist also known as the Mushroom Peddler, making fine art and beautiful ball-jointed dolls that she sells both through Deviant Art and her own web site. www.TheMushroomPeddler.com

Nathan Shumate is a writer, media critic, small-press publisher, designer, and assemblage artist/model maker in Utah. He has written (and gotten paid for) comic books, screenplays, and
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**Randy Tayler** has performed in more than a thousand stage productions of sketch comedy and improv and has written two novelizations based on independent comedy films. The compilation of his humorous tweets and cartoons, *Mugging Leprechauns Is Totally Legal*, was a best-selling ebook on Amazon. www.RandyTayler.com

**Sandra Tayler** is a writer of essays, speculative fiction, children’s fiction, and blog entries. Her words can be found in the *Cobble Stones* series of books. Sandra has a picture book, *Hold on to Your Horses*, which will soon have a sequel. When not working on her writing, Sandra runs a business out of her basement office and takes care of her resident children and cartoonist husband. OneCobble.com

**Scott William Taylor** writes screenplays and short fiction, including the award-winning short film *Wrinkles* and an upcoming feature film, *Edwin*. He has published both flash and traditional short fiction. www.ScottWilliamTaylor.com

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Brad R. Torgersen is a healthcare computer geek by day, a U.S. Army Reserve chief warrant officer on the weekend, and a science fiction and fantasy writer by night. He has multiple publications, including Analog Science Fiction and Fact, Orson Scott Card’s Intergalactic Medicine Show, Galaxy’s Edge, Russia’s ESLI, Poland’s Nowa Fantastyka, as well as several anthologies, including collaborations with Hugo and Nebula award winner Mike Resnick. Brad’s novelette “Ray of Light” was nominated in 2011 for both the Hugo and the Nebula Awards. Brad was also nominated for the 2012 Campbell Award for Best New Writer in professional Science Fiction and Fantasy. Brad’s first novel, The Chaplain’s War, is slated to be released by Baen Books in 2014. www.BradRTorgersen.com

Joe Vasicek is a science fiction writer and author of the Star Wanderers and Gaia Nova series. He keeps a regular blog at One Thousand and One Parsecs. OneLowerLight.com

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Laryssa Waldron is the owner and operator of Waldron Publishing. She taught religion in high school for seven years and has been a technical writing professor since 2005. During this time, she’s grown a passion for education, editing, teaching, and technology. www.WaldronPublishing.com

Travis Walton is a freelance commercial artist whose credits include designing toys for Star Trek, Batman, Teenage Mutant Ninja Turtles, and many others. He has worked as a colorist and inker for Marvel and DC, and currently works on the Hugo-nominated Schlock Mercenary with Howard Tayler. WalArt.cgsgociety.org

Jennifer Wardell is a fantasy romance author. Her first novel is Fairy Godmothers, Inc., and her second novel, Beast Charming, will be released in 2014. JenniferWardell.blogspot.com

Karen Anne Webb is the author of the eight-book series Adventurers of the Carotian Union. The first two books in the series are available on Amazon: The Chalice of Life and Tapestry of Enchantment. The entire series is now under contract with Dragon Moon. She is also an editor for Virtual Tales. CarotianUnion.com

Robison Wells is the author of the YA science-fiction thrillers Variant (HarperTeen, 2011) and Feedback (HarperTeen, 2012). Variant was named as one of Publishers Weekly’s Best Books of 2011 and one of the YALSA Picks for Reluctant Readers. He is also the author of the Blackout series, including Going Dark, Blackout, and Deadzone. www.RobisonWells.com

Brook West was published finalist in the 11th Writers of the Future contest; his story appeared in the same volume as his wife’s grand prize winner that same year. He has created deck plans for ships in Howard Tayler’s Schlock Mercenary books and has received the Service to SFWA Award for ten years as the Nebula Awards editor for the Science Fiction and
Fantasy Writers of America. www.sff.net/people/brook.west/

Julia H. West has published more than a dozen short stories across a broad spectrum of genres since winning the grand prize in the L. Ron Hubbard Writers of the Future Contest in 1994. She sings with the Utah Filk Organization and was a founding member of the local chapter of the Society for Creative Anachronism. JuliaHWest.com

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Bobbie Berendson Wilcox is an independent artisan, a classical illustrator by training, and a lifelong student of history, costume, and culture. She maintains a thriving household full of friends, family, and felines. www.MetallicVisions.com
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Join us for our next great event in Utah!

Westercon 67

Celebrating Trailblazers of Science Fiction and Fantasy

Cory Doctorow
Author, Technology Activist, Blogger

The **Writing Excuses** team

*Mary Robinette Kowal*—Novelist
*Brandon Sanderson*—Fantasy Novelist
*Howard Tayler*—Artist
*Dan Wells*—Horror Novelist

Chris Garcia
Fan Guest of Honor
Hugo Award-winning Fanzine Editor of *Drink Tank*
Curator of the *Computer History Museum*

**Special Guest: Larry Correia**
New York Times bestselling author of the *Monster Hunter International* series

Salt Lake City • July 3–6, 2014

Marriott Downtown at City Creek

**RATES:** Attending: $50; Supporting: $25

**INFO:** www.westercon67.org Facebook: Westercon 67 Twitter: @Westercon67
Snail-mail: Westercon 67, PO Box 360, Orem, UT 84057

"Westercon" is a registered service mark of the Los Angeles Science Fantasy Society
Dan Willis began his professional career writing for the Wizards of the Coast series DragonLance: The New Adventures. His second book for that series, Dragon Knight, became the series’ most popular title. Dan is currently working on his own series starting with his steampunk western, The Flux Engine. He is also working with NYT best-selling author Tracy Hickman; their new alternate history Civil War series, Dragons of the Confederacy, is forthcoming. www.DansRealm.com

Johnny Worthen’s debut novel, Beatrysel, came out in 2013 from Omnium Gatherum Media, and Jolly Fish Press will begin releasing his YA series Eleanor—Not to be Seen this year. www.JohnnyWorthen.com

Julie Wright has fifteen published novels. She won the Whitney Award for best romance in 2010 with her novel Cross My Heart. She is agented by Sara Crowe. www.JulieWright.com

James Wymore is the author of Theocracide and Exacting Essence and co-author (with Aiden James) of The Actuator: Fractured Earth. He is also an acquisitions editor for Curiosity Quills Press. JamesWymore.wordpress.com

Michael Young is the author of the novels The Canticle Kingdom, The Canticle Prelude, and The Last Archangel, as well as inspirational works and short fiction. www.WriterMike.com

Kjirstin Youngblood is a photojournalist and published author of two nonfiction books. She has worked in the film industry in many facets since her teens, including still photographer, videographer, costume design, AD, production, set design, and acting.

E. A. Younker has published short stories in the Crimson Pact and League of Utah Writers anthologies and has a forthcoming book with TM Publishing. www.EAYounker.com

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Considering self-publishing? Considering ebooks?

Consider using a professional for your book design and ebook conversion—less hassle for you and a quality look for your book! Get a custom design for less than you would pay CreateSpace to do it.

Consider using ParkinCat Typography and Book Design to help your book be the best it can be. Typography.ParkinFamily.org
Listing of Events with Participants

See postings at the registration table for any last-minute changes.

One-on-one poetry workshop with Michael Collings. Bring a poem you wrote and talk to a poet and poet tactician about how to make it better. No set time. Find Michael at his table and make arrangements during LTUE.

Thursday, February 13, 2014

9:00–9:50 AM

The Writer’s Workspace
Where do you go to get work done?
Places successful writers like to go when they want to focus on their writing.
  Shirley Bahlmann, Angie Lofthouse (M), Dene Low, Tristi Pinkston, Robison Wells

Push-Button Technology
Do you know how your elevator works?
What does it take for technology to become so everyday that most don’t worry about how it functions anymore?
One person knowing how something works can massively affect his world.
  Kevin H. Evans, Scott R. Parkin, Brett T. M. Peterson, Brook West, E. A. Younker (M)

Disease and Epidemics
Illness, both real and fictional, has been the downfall of many a civilization. What real diseases and epidemics make great fiction? And how can you tweak reality to make great fictional destruction?
  Daniel Coleman (M), Chersti Nieveen, Diann T. Read, Johnny Worthen

Keep It Sigil Simple: Creating a High-Quality eBook
Author and software developer Jared Barneck demonstrates the skills and tools needed for writers to produce top-notch epubs of their own work.
  Jared Barneck

Agent or No Agent?
With the increasing success of self-publishing writers, successful authors discuss the pros and cons of working with an agent in the Internet age.
  David Baxter, Bree Despain (M), Mette Ivie Harrison, Christopher Loke, Natalie Whipple, Michelle Witte

Five Wagers on What Intelligent Life Will Look Like (Should We Ever Find It)
  Steven L. Peck

10:00–10:50 AM

From Start to Finish: Prewriting
A three part series. Part one: generating ideas and laying the groundwork to turn those ideas into complete manuscripts.
  Holli Anderson, Michaelbrent Collings, Lisa Mangum, Eric James Stone (M), Johnny Worthen

Write What You Don’t Know
The old adage “write what you know” is a great place to start, but sooner or later your story will need something you don’t know about. In this panel, successful authors discuss techniques that will help you take your story into the unknown
without drowning in the flood of new information.

Bill Housley, C. Michelle Jefferies, Nathan Shumate (M), Adam Sidwell, Julia H. West


Bruce H. Allred and E. A. Younker

Monsters You’ve Never Heard Of

The D&D Monster Manual is big, but all the world’s mythologies and folklores are even bigger. Get inspired by creatures that aren’t over-used yet.

Shirley Bahlmann, Mikey Brooks, Renee Collins, Larry Correia, Andrea Pearson (M), Robison Wells

Writing and Personal Health

Writers tend to lead cloistered lifestyles, and their health can suffer for it. Successful writers discuss the importance of keeping yourself in good health as well as strategies for balancing this goal with the need to write.

Jaleta Clegg, Karen C. Evans, Paul Genesse, Jessica Day George, Mette Ivie Harrison (M), L. E. Modesitt Jr.

Getting Wikipedia to Work for You

Well meaning authors, artists, editors, and publishers often fail to make their edits in Wikipedia stick because they don’t understand the sites inner workings. Strategies that make it far less likely for articles to get deleted.

Joe Monson

11:00–11:50 AM

Editing

Self-editing can be a tricky part of the process. Successful authors discuss how to find and fix the flaws in your own work, as well as how to stop before you edit your story to death.

Christopher Loke, Lisa Mangum, Berin Stephens, Laryssa Waldron (M), Natalie Whipple
Pen Names
Do you need a pen name? What should you choose? Why you might want to write under a pseudonym, and how to choose one that can advance your career as a writer.
  Mikey Brooks (M), Dave Butler, Stan Crowe, Heather B. Moore, Andrea Pearson

Joss Whedon Is My Master Now
With the popularity of Buffy: the Vampire Slayer, Firefly, and The Avengers, Joss Whedon is a name many of us know well. What can authors and filmmakers alike learn from Joss Whedon’s work?
  Robert J Defendi, Bree Despain, Peggy Eddleman, Chersti Nieveen, Michael Young (M)

“A Ferromaritime People”: Collective Amnesia, Cultural Identity, and Personal Freedom in China Miéville’s Railsea
  Kristy Stewart

The Hero’s Journey and the Virgin’s Promise: Patterns and Archetypes for Better Characters
We all sort-of know about the Hero’s Journey, but do we really understand it? What about its feminine counter-part, which Kim Hudson calls the arc of the Virgin’s Promise? Explore these archetypes as patterns for personal growth and development that can add dimension and vitality to your characters.
  Deren Hansen

Why Economics Matters
Why do people build cities where they do? How do your protagonists make sure that they will be able to eat? Basic economics and how it impacts the world of your story.
  Orson Scott Card, David Ferro (M), L. E. Modesitt Jr, Eric Swedin, Sandra Tayler, Robison Wells

Share in the adventure.

Æther
Illustration Contest

DragonComet
Short Story Contest

Odyssey
Poetry Contest

See all the winning entries in your copy of the debut edition of Sibyl’s Scriptorium on sale immediately following the Awards Ceremony.

Noon–12:50 PM
Writing Natural Dialogue
How to avoid flattening your characters under the weight of stilted dialogue.
  Derrick Duncan, Karen C. Evans (M), David Powers King, Heather B. Moore, Diann T. Read, Candace J. Thomas

Costuming
A discussion on the art of making costumes. Comparisons on theater vs. film production, independent clients vs. film clients, and realism/historical accuracy vs. stage plays. How do you pick materials when creating costumes for looks, comfort, maneuverability, etc?
  Anna del C. Dye, Heather B. Monson (M), Sarah Seiter, Kjirstin Youngberg

How to Use a Sketchbook
How to take advantage of your sketchbook and use it effectively.
What’s a Kaffeeklatsch?

It’s an informal chat, sometimes around coffee or (in our case) cocoa. This year, we’re bringing Kaffeeklatsches to LTUE. Sign up to have a chat with some of our special guests. Space is limited; first come, first served. Sign up opens each day at 8:30 AM in the Registration area.

Thursday 2:00 PM: David Farland
Thursday 3:00 PM: Michaelbrent Collings
Friday 2:00 PM: L. E. Modesitt Jr.
Friday 3:00 PM: Michael R. Collings
Saturday 2:00 PM: James A. Owen
Saturday 3:00 PM: Larry Correia
Saturday 4:00 PM: Brian C. Hailes

Bryan Beus, Jessica Douglas (M), Justin Kunz, Jess Smart Smiley, Robison Wells

High Art and High Craft: The Short Fiction of Ray Bradbury and Isaac Asimov
Why we treasure these stories still.
Orson Scott Card, David Ferro (M), Peter Orullian, Charlie Pulsipher, Roger White

Building Professional Relationships in the Publishing World
How to use your storytelling skills to help you build relationships with publishers, editors, and agents.
Donna Milakovic

Slower Than Light Travel
How big of a world can you portray in just one solar system? And if you want to go farther, how do you do it?
David Baxter, Ami Chopine, Emily Martha Sorensen, Brad R. Torgersen (M)

1:00–1:50 PM
Writing Children
As adults, convincingly writing a child character can be tricky. Ways to make sure your characters act their age.
Patricia K. Castelli, Aaron Johnston (M), Lehua Parker, Tristi Pinkston, J. Scott Savage, Sandra Tayler

Writing from an Outline
An outline is a powerful tool that helps many authors produce powerful work. Find out what professional authors have to say about using this technique.
S. M. Anderson, Dave Butler, Shallee McArthur (M), Laryssa Waldron, Robison Wells

H. G. Wells and the Origin of Hostile Aliens
We’ve never forgiven Mars.
Shirley Bahlmann, Deren Hansen, Helge Moulding, Eric Swedin (M)
Recordings at LTUE

LTUE staff may record the sessions. If you speak in a session, even just by asking a question or commenting to your neighbor, our recorder might pick up your words. By attending LTUE, you agree that the LTUE organizing committee can retain that recording and share it as part of its educational mission, without further compensation to you.

If you’d like to record a session for yourself, please get permission from all of the panelists or presenters in that session first. Even if LTUE also records the session, you’ve got to ask on your own behalf to make your own recording. Just go up front and ask before the session starts. If you don’t get the permission, then please don’t record the session.

Recording without permission is discourteous and a violation of copyright laws. If you’re given permission, it will be personal to you; you won’t have the right to distribute, share, or make copies of your recordings.

Effective Book Covers
How to choose what to depict on your book cover from the scene and character to emotion and theme. How to make book covers intriguing, marketable, and accurate to the story.

Mikey Brooks, Nancy Fulda, James A. Owen, Jess Smart Smiley, Isaac Stewart (M)

Reading of James Arrington’s Play YOUTahneeks
James Arrington

How to Make Up Martial Arts
What can martial arts masters really realistically do? What goes in to training? How do different weapons influence martial arts? How are martial arts incorporated into a larger culture?

Michaelbrent Collings, Valerie Mechling, Adam Meyers (M), Sameul Stubbs

2:00–2:50 PM

New Adult Novels
What are “new adult” novels? How do you write one? Come join the discussion about this new trend in young adult fiction.

S. A. Butler, Stan Crowe, Jen Greyson, Adrienne Monson (M), E. A. Younker

Narrative Drive
Techniques for building momentum in your story that will never fizzle out.

Megan Hutchins

Naming Your Characters
Your villain has mastered the deepest secrets of the dark powers. People fear the very mention of his name; rightly so, for that name is . . . Joe. This panel discusses ways to make sure that your characters’ names work for your story, rather than against it.
A medieval story of love, honor, and courage.

As a young prince grows up and advances through the military ranks, with his true identity unknown to his friends, he meets a young girl and they become friends. As the years pass their friendship blossoms into true love, knowing that she already has an arranged marriage and he being royalty most certainly has one as well, they still continue with their relationship. As their friendship progresses he must be courageous as he goes through many trials, testing his love for her, his loyalty to the kingdom, and in doing what's right as an officer and a gentleman. The story spans multiple generations, their families deal with many problems, going from the pain of death, to the joy of birth as they feel the blood of the ancient kings running through their veins.

The book was written with young adults in mind, however with no foul language, graphic sex or violence they are appropriate for readers as young as ten. The author allows the reader's imagination to fill in between the lines with their own experience, so even parents and grandparents will enjoy them.

Marion James Justo is on his first voyage as a captain of a star ship but this isn't just any star ship, it's his family's prized possession that has been lost for decades. It is capable of traveling through vortexes outside of time, but such a voyage is very dangerous and only a good person can survive the journey. The ship uses music to open a vortex in space to travel the same rivers of light and fire that angels use. Only the gold hull of the ship can shield him from the dangers of the journey enough for him to survive.

Things start going wrong when he is attacked by pirates and has to flee for his life! A torpedo damages the hull just as the ship opens a vortex. He barely survives the journey only to crash land on earth right in front of two brothers!

Fate has brought him to earth, but he must discover why. Find out for yourself in this exciting adventure!

V&E Enterprises - Publishing services for today's authors. ve-enterprises.com / ve.online.enterprises@gmail.com
Modern Fantasy and Its Relation to Folklore: Lloyd Alexander, Susan Cooper, and J. K. Rowling
Stories that recast and transform our cultural heritage.

Mikey Brooks, Dave Butler, Dene Low, Adam Meyers (M)

All about Armor
What different kinds of armor are available in ancient, modern, and futuristic settings? What is it for, what are the trade-offs for using it, and when do you leave it behind?

Scott Bascom, Kevin H. Evans, Heather B. Moore, Dan Willis (M)

Why Write Poetry?
Some might argue that poetry is a dying form, but this couldn’t be further from the truth. This panel discusses why the value of poetry to today’s writers is far greater than its share of the market.

Michael R. Collings, Charlene C. Harmon (M), Steven L. Peck, Michael Young

3:00–3:50 PM

Genre Mashups
The success of works like Pride and Prejudice and Zombies and Abraham Lincoln: Vampire Hunter demonstrate the viability of mashups in today’s market. Come find out what you can add to this quirky genre.

Steven Diamond, Julie Frost, Angie Lofthouse, Stephen Miller, L. E. Modesitt Jr. (M), Adam Sidwell

The Inklings and Their Disciple: Lewis, Tolkien, Rowling
Exploring the ties between Narnia, Hogwarts, and Middle-Earth.

Dave Butler, Michael R. Collings, Dene Low (M), Candace J. Thomas

Queries
Knowing how to write a good query is a vital step in getting a publisher’s attention. What makes an effective query?

Peggy Eddleman, Jaclyn M. Hawkes (M), Jenni James, C. Michelle Jefferies, Christopher Loke, Shallee McArthur

Gamer Girls: Why You Should Have One in Every Campaign
Sometimes, there is a stigma against women in board and role playing games. We will look at some of those stereotypes and see how having variety in your groups can add to the gaming experience.

Stan Crowe, a guy named Joe, J. R. Johansson, Adam Meyers, Janci Patterson (M), Natalie Whipple

Motives and Writing for Youth
Why motives are key in understanding whether you are writing YA, MG, or Early Reader plots.

J. Scott Savage

Apocalypses throughout History
What historical events would have seemed like the end of the world to the people who lived through them?

David Ferro, Deren Hansen, Bill Housley, Aneeka Richins, Eric Swedin, Johnny Worthen (M)

4:00–4:50 PM

Humor
Are your jokes working, or are they falling flat? Find out how to write humor that will bring your audience back for more.

Stan Crowe, Robert J Defendi (M), Jenni James, Berin Stephens, Randy Taylor

How to Submit Your Writing
What you can do to improve your chances of getting picked out of the slush pile.

Sara B. Larson, Christopher Loke,
Shallee McArthur (M), Anne Sowards, Brad R. Torgersen, Michael Young

Small Press Publishing
Many authors find working with small presses to be a good step in their careers. Find out how you can get your foot in the door with a small press.

S. M. Anderson, Charlene C. Harmon, Chas Hathaway (M), C. Michelle Jefferies, Scott William Taylor, Candace J. Thomas

The Importance of Internal Consistency in Story Telling
Roger White

Making Old Ideas New
It’s all been done. Whether you are writing fan fiction in other people’s worlds or writing completely fresh fiction, the ingredients are the same ones that have been used for millenia. How can authors identify and use these tropes to improve their writing? Also, the nuts and bolts of the growing fan fiction market.

Daniel Coleman

Being a Foreign Speaker
So, you’re not so good at the local language (if you know it at all). Now what?
Anna del C. Dye, Karen C. Evans, Heather B. Monson (M), Helge Moulding, Charlie Pulsipher, Joe Vasicek

5:00–5:50 PM
How to Write a Villain
What do you need to do to write a compelling villain?
Robert J Defendi, Aaron Johnston, Helge Moulding (M), Heather Ostler, Charlie Pulsipher

How to Write Page-Turning Action
You’ve all read books that you can’t put down until the conflict is over. Learn how to create the type of action that will keep your readers on the edge of their proverbial seats.
Larry Correia

Writing, Literacy, and Culture
Where writing systems come from, how they are influenced by technology, and what literacy or lack thereof does to a culture.
Orson Scott Card, Ami Chopine, Megan Hutchins, Clint Johnson (M), Laryssa Waldron, Johnny Worthen

Beyond the Brothers Grimm
Cinderella tales on an international scale.
Dene Low, Jenniffer Wardell

A Look at Salt Lake ComicCon
You heard the hype, dodged the tens of thousands of attendees, or watched the news stories last year. Now see what Salt Lake ComicCon has in store for 2014 and beyond.
Bryan Brandenburg, Ryan Call, Blake Casselman (M), Dan Farr, Randall Lloyd, Jannette Newton

Jack Vance and Patricia McKillip: Painting Worlds with Words
Come explore the dangerously beautiful worlds of SF’s best scene setters.
Bryan Beus, Mikki Kells, Jonathan Langford

6:00–6:50 PM
Scene or Summary
Is it better to create a scene and work through it, or just give a summary of what happens?
Heather Frost, Nancy Fulda (M), Jenni James, Clint Johnson, Annie Oswald, Scott R. Parkin

Publishing in Today’s Market
How to get published in today’s competitive market.
Digital Media/Drawing
What are some great ways to use digital media? What kinds of things can you do with digital media? A discussion on how digital media works.

Ami Chopine (M), Bill Galvan, J. J. Harrison, Andrea Hatch, Travis Walton

Stealing from History
How can you use real history to inspire your worldbuilding without making it too blatantly obvious?

Orson Scott Card, Michael R. Collings, Mette Ivie Harrison, L. E. Modesitt Jr. (M), Peter Orullian

Planet Building
What you need to know about stars and planets to make your alien homeworld make sense in the universe.

Jaleta Clegg (M), David Farland, David Powers King, Eric James Stone, Joe Vasicke, Brook West

Sibyl’s Scriptorium Awards Ceremony

7:00–7:50 PM
Reclaiming the Vampire
With the explosion of vampires in today’s popular fiction, how can writers make the vampires in their book seem original and compelling? Should we draw on older ideas about vampires (such as those found in Dracula and European legend)?

S. A. Butler, Adrienne Monson, Janci Patterson, Andrea Pearson, Sarah E. Seeley, Jess Smart Smiley (M)

Connie Willis: Time Travel, Technology, Social Impact, to Say Nothing of the Dog
How can fiction this fun also be this deep? And what about Montmorency the
dog? Come learn why Connie Willis has racked up more of SF’s major awards (the Hugo and Nebula) than any other author.

Ami Chopine, Jessica Day George (M), Mette Ivie Harrison, Angie Lofthouse, Dene Low

Gaming: What’s the Point?
Why do we game? A look at the reasons that people game whether it be for fun, stress relief, or any other reason.

Robert J Defendi (M), Flagoon, a guy named Joe, Brett T. M. Peterson, David Whitaker, Dan Willis

Henchmen Don’t Have to Suck
How to write competent henchmen and minions.

Leigh Averett Owens

The Culture of Immortality
When no one has to age and no one has to die, what does that mean for Social
Security? How would society have to change if anyone could live forever?

Paul Genesse, Jen Greyson, Clint Johnson (M), Stephen Miller, Adam Sidwell

How to Create a Language Workshop (2 hours)

Dirk Elzinga

8:00–8:50 PM

Revision Processes
What steps to take in the revision process and in what order, along with ideas for keeping yourself motivated and on task.

Jason A. Anderson, Michael R. Collings, Renee Collins, Peggy Eddleman, Kasie West (M), Michelle Witte

Promoting Your Work on the Internet
How to use Internet tools like social media sites, blogs, and links in promoting your writing and building an audience.

David Baxter, Marinne Carter, Larry Correia, David Farland (M), J. R. Johansson

Plot a Novel in One Hour

Robert J Defendi

Marketing Games
This panel discusses current practices in games marketing as well as some of the best ways to market indie board and tabletop games.

Scott Bascom, Adam Meyers, Craig Nybo (M), J. D. Raisor

Crafting Realistic Fight Scenes
Learn about authentic medieval martial arts from real-life sword fighters who bust the myths that we all believe regarding historical fencing.

John Harmston

How to Create a Language Workshop (cont.)

Magic: The Gathering Celebrity Tournament (4–6 hours; preregistration required)

Filking

Friday, February 14, 2014

9:00–9:50 AM

The Rules of the Genre
Are there rules you need to know to write speculative fiction? And once you know them, how can you break them effectively?

Michaelbrent Collings, Elana Johnson, Stephen Miller, Anne Sowards, Eric Swedin, Brad R. Torgersen (M)

Graphic Novels
Learn how to write awesome graphic novels.

Blake Casselman (M), Brian C. Hailes, Aneeka Richins

Signing a Contract
Discusses what every writer should know before signing a contract: things to look for, things to watch out for, and other helpful information.

S. M. Anderson, Kevin H. Evans, Jaclyn M. Hawkes (M), Bill Housley, Brett T. M. Peterson

Michael Moorcock: The Fantastic Worlds of the Champion Eternal
Swords-and-sorcery adventure (with an underlying edge).

Pendragon Inman, Helge Moulding, Berin Stephens

Revising beyond the 3rd Draft
So you’ve finished your novel, proofread it, and maybe even had someone critique it, what do you do now? Your novel isn’t finished yet, but what’s the next step? Step-by-step instructions that

> We’ll give you feedback on any speculative short story you send us, whether we publish it or not. You can’t lose when you submit to Leading Edge.

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» plot
» characters
» world building
» style

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will have you polishing your novel so it shines. Bring the first five pages of your work for some hands-on revision.

Rachelle Christensen

FTL and Time Travel
Both are magic, both are tropes, and if you have one, you can get the other. But what does modern physics say about the possibility? And can you explain away having one of them without the other?

Jen Greyson, Mette Ivie Harrison (M), Liesel Hill, James Wymore, Kjirstin Youngberg

10:00–10:50 AM
From Start to Finish: Drafting the Manuscript
A three-part series. Part two: drafting, redrafting, and revising stories.

Holli Anderson, Michaelbrent Collings (M), Eric James Stone, Robison Wells, Johnny Worthen

Recharging Your Creative Battery
What to do when the ideas just don’t come. How to creatively brainstorm and what steps to take in order to trigger your creative spark and get the ideas flowing again.

Jason A. Anderson, Shirley Bahlmann, Teri Harman, Donna Milakovic (M), Laryssa Waldron, Kasie West

Classic Juvenile Fantasy
L. Frank Baum, Edith Nesbit, C. S. Lewis, Diana Wynne Jones.

Kathleen Dalton-Woodbury, Emily Martha Sorensen

Book Trailers
Creating effective trailers to promote your book.

Shauna E. Black

Cryptography 101
How do ancient cryptosystems work? How do modern symmetric and asymmetric cryptography work? What can you do with it, how can you crack it, and what does that mean for your story?

Scott Bascom, Brandon Gillespie, Helge Moulding (M), J. D. Raisor, Eric Swedin

Writing the First Few Pages
This panel takes a close look at hooking readers into your story.

Laura Bingham, Janci Patterson, J. Scott Savage, Anne Sowards, Suzanne Vincent (M), Natalie Whipple

11:00–11:50 AM
Make Your Own EPUB and MOBI Documents
How convert your manuscript into EPUB and MOBI formats and get those files to distributors.

Kristy Stewart

Short Stories in a Nutshell
How short stories are different than novels, how to write them, and where to sell them.

Megan Hutchins

Building a Community among Your Readers
There is tremendous power in a devoted fanbase; it is a gift and a responsibility. What can a creator do to encourage a community to build around your work. We’ll talk about making connections between your readers and why it is far more important to give than to ask.

Sandra Tayler

Religion in Disguise and in the Open: Tolkien the Catholic, Lewis the Anglican, (Card the Mormon)

Orson Scott Card, Michael R. Collings, Aaron Johnston (M)
Putting the Movie in Your Head on Paper: Writing Cinematically for Your Novel
What film has to teach us novelists about timing, pacing, and staging scenes for maximum triumph! Using clips from popular films, VFX artist and creature technical director Adam Sidwell (King Kong, Tron, Ender’s Game, Thor, Pacific Rim) shows how to write with a bang big enough to keep kids off their iPods and into your books. And we might talk about explosions.

Adam Sidwell

The Future Is Already Here
What amazing gadgets exist already? Why and how does their availability vary from place to place?

Brandon Gillespie, C. Michelle Jefferies, Stephen Miller (M), Rachel Ann Nunes/Teyla Branton, Brett T. M. Peterson, E. A. Younker

Noon–12:50 PM
Writing Romance
The science of writing romance goes way beyond chemical attraction. There’s more to writing sigh-worthy prose than just kissing.

Stan Crowe (M), Anna del C. Dye, Jen Greyson, Rachel Ann Nunes/Teyla Branton, Joe Vasicek, Jenniffer Wardell

Prologues and Epilogues
Find out what sets prologues and epilogues apart from ordinary chapters, and learn how to use them to enhance your story.

Marinne Carter, Paul Genesse, David Powers King, Brandon Sanderson, Anne Sowards, Michael Young (M)

How to Do Backgrounds
There’s a lot of talk about drawing your focus, but what about the background? What kind of backgrounds are best in what situations? How to

Mormon Spectulative Fiction Bibliography
www.MormonSF.org

Are you LDS? Do you have an sf/f story, poem, or novel, or an article about sf/f in print? If so, it needs to be included in the premier resource listing of science fiction, fantasy, and horror by Latter-day Saint authors.

Other resources include awards, authors’ website links, and forthcoming titles.

Instructions for adding titles are on the website. Tell us about your publication success today!
draw appropriately detailed/fitting backgrounds.
  Bryan Beus, Mikey Brooks, Jessica Douglas, Brian C. Hailes (M), Justin Kunz, Sarah Seiter

Roger Zelazny: Amber, Lord of Light, and So Much More
Golden Age heroes and New Wave literary chops.
  Jonathan Langford, Dene Low (M), L. E. Modesitt Jr., Helge Moulding, Scott R. Parkin

Psychology of a Serial Killer: Keith Jesperson
The events and psychology that made Keith Jesperson into the “Happy Face Killer” and ultimately led to his capture.
  Al Carlisle

The Curse of the Jungle/Ice/Desert Planet
Even Venus isn’t perfectly uniform. The basics of how different climates and biomes arise and how to give your planet some variety.
  Jaleta Clegg, Nancy Fulda, Sarah E. Seeley, Eric James Stone (M), Brook West, Roger White

1:00–1:50 PM
Young Adult Writing
Writing for young adults is the fastest-growing genre. Learn what it takes to entice this readily available audience.
  Anna del C. Dye, Jessica Day George, Heather Ostler, Janci Patterson (M), Berin Stephens, Dan Willis

This Is Your Life
Writing is a very different career path than the one experienced by Joe Salaryman. What do you need to do to stay productive and keep yourself on top of your game?
  S. A. Butler, Bree Despain, Chas Hatha-way (M), Lehua Parker, Aneeka Richins

Selling Your Short Story
How to find a publisher (or agent) for your short story and how to sell them your masterpiece.
  Jaclyn M. Hawkes (M), Megan Hutchins, Emily Martha Sorensen, Eric James Stone, Brad R. Törgersen, Suzanne Vincent

How to Create (and Play) the Perfect Character
Does your role-playing character need a bit of help? Find ways to make your character more convincing, and ways to integrate that into your game play.
  Tom Carr, a guy named Joe, Adam Meyers (M), J. D. Raisor, Revan, Douglas Whittaker

Finding and Using References in Your Art
How to draw from references, especially when it comes to things that have no direct reference.
  Cliff Green, Justin Kunz, Travis Walton, Bobbie Berendson W. (M)

Constructed Languages: When Apostrophes Just Don’t Cut It
Characters usually speak English to the reader, even when they don’t among themselves. So what motivates people to make up complete new languages, and how can this add depth to your world?
  Orson Scott Card, Ami Chopine, Dirk Elzinga, Michael Young (M)

Film Festival (4 hours, see schedule p. 8)

2:00–2:50 PM
Writing Drama
Beyond angst and high emotion, drama is also full of subtleties and foreshadowing. These authors have taken writing drama to a higher level.
Laura Bingham (M), Daniel Coleman, Larry Correia, C. K. Edwards, Clint Johnson, Shallee McArthur

Drawing upon Folklore
How to use folklore for modern tales.
  S. A. Butler, David Farland, Mikki Kells, Brook West (M)

Jules Verne
The first successful SF author, and a lodestar for today’s steampunk writers.
  Dave Butler, Deren Hansen, Brett T. M. Peterson, Karen Anne Webb

The Great Chain of Evil
  Michael R. Collings

Artists Collaborating with Each Other and with Writers
A lot of art requires working with other people. What sort of collaboration is necessary? How does the collaboration work?
  Mikey Brooks, Blake Casselman (M), Jessica Douglas, Brian C. Hailes, James A. Owen, Isaac Stewart

Applied Biotechnology
What’s possible in principle, and what gets used on farms and in laboratories now that you don’t even think about.
  Sarah Anderson, Scott Bascom (M), Ami Chopine, Brandon Gillespie, Charlie Pulsipher

Film Festival (cont., see schedule p. 8)

3:00–3:50 PM
Writing for Boys
Want to write stories that boys will devour? It’s more than just adding mud and bugs. These authors have mastered the dirt of writing for this audience.
  Patricia K. Castelli, Larry Correia, Stephen Miller, J. D. Raisor, Robison Wells (M)

Characters That Live and Breathe
Write characters that jump off the page and turn into the reader’s best friend (or biggest fantasy).
  C. K. Edwards, Heather Frost, Mikki Kells, Peter Orullian, Diann T. Read (M), Candace J. Thomas

It’s only one year away!

Life, the Universe, & Everything 33!

Come join in the fun! Anyone can be part of the committee. Ask one of the current members how to get involved. Meetings are most Saturdays in the library on BYU campus. Postmortem meeting is March 1, 2014; watch our Facebook page for more details.
Making a Graphic Novel
A presentation on the entire process, that includes generating ideas, developing characters and story, making a rough draft and finishing a final draft to send to publishers.

Jess Smart Smiley

Playtesting: Why, How, and with Whom
What is the purpose of playtesting a game and how a designer can make the most of tests.

Robert J Defendi, Derrick Duncan, Craig Nybo (M), Karen Anne Webb

Xenobiology 101
How could alien life and biochemistry be different from ours? In what ways is it likely to be the same? How could we interact with creatures whose environments are radically different from our own?

Daniel Coleman, Steven L. Peck, Nathan Shumate (M), Eric James Stone, Roger White

Don't Fill Your Plot Holes with Sand—the Power of Outlining
Don't write yourself into a corner, write yourself into an engaging plot that will keep your reader speeding through the pages! How even a loose outline can strengthen your story and how outlining can infuse new energy into your writing.

Rachelle Christensen

Film Festival (cont., see schedule p. 8)

4:00–4:50 PM
Action Sequences
How to make a good action sequence fast paced while still explaining things in vivid detail to the readers.

S. A. Butler, J. R. Johansson, Aaron Johnston, Valerie Mechling, Adrienne Monson, Dan Willis (M)

Short vs. Long Fiction
How long should your book be and what are the appropriate lengths for each genre? Also, the pros and cons of short works as opposed to long works.

David Farland, Julie Frost, Nancy Fulda, Angie Lofthouse (M), Lehua Parker, James Wymore

Marketing Yourself as an Author
Publishing houses no longer have the budget to do much publicity. Now most of it falls to the author. So, what do you need to know to successfully launch your book?

Teri Harman, Chas Hathaway (M), Bill Housley, Annie Oswald

Writing Fantasy: Using Words to Build Worlds

Douglas Whittaker

Writing and Your Brain: Making the Most of Your Writing Time

Steven Bohls, Derrick Duncan

The Speculative Turn: Why Imagination Is at the Heart of Thinking

Adam Wilson

Film Festival (cont., see schedule p. 8)

4:25 PM
The Human Behind the Pixels: Avatars and Self Identity in Video Games (25 minutes)

Kristine McLain

5:00–5:50 PM
The Screenwriting Process
How do you write a screenplay and how do you get it produced?

Blake Casselman, Michaelbrent Collings, Craig Nybo, Fiona Ostler, Nathan Shumate (M), Scott William Taylor
Edgar Allan Poe
The master of mystery and fantastical horror.
Scott Bascom, Michael R. Collings, Liesel Hill, Adrienne Monson, Heather B. Monson (M)

Rules for Writing Magic
Writing magic can be tricky; what boundaries and limitations do you set for the way magic works in your story?
John Brown, Al Carlisle, Teri Harman, Brandon Sanderson, Emily Martha Sorensen (M), Natalie Whipple

A Writer Needs Space
Creating an ideal environment that focuses on the qualities a writer needs to succeed.
Angie Lofthouse

Geology for Writers
The basics you need to know to design a realistic world before you make your maps.
Tom Carr, Jaleta Clegg, Cliff Green, L. E. Modesitt Jr., Isaac Stewart (M), Brook West

Electric Lady: Janelle Monae, Afrofuturism, and the Android (25 minutes)
Marina Tijerino-Abe

5:25 PM
Facing Our Demons: The Deconstruction of Self and Other in Joss Whedon’s Buffy the Vampire Slayer (25 minutes)
Jeffrey Pannekoek

6:00–6:50 PM
How to Write a Hero
Learn how to write a deep and compelling hero.
Originality
Often writers will unconsciously incorporate something else that they’ve read into their own work. This panel will discuss how to be original and make sure that your work is fresh and inventive.
   Dave Butler, Daniel Coleman, Nathan Shumate (M), Roger White

Breaking and Fixing Games
Push your game design to the limits and then figure out which rules work and which don’t. This panel will discuss mechanics and fixing games.
   Scott Bascom, Flagoon, a guy named Joe, Craig Nybo (M), J. D. Raisor, Revan

Drawing Textures
How to make textures like brick, cement, carpet, metal, etc. Also, how to make things look old, new, clean, dirty, etc.
   Bryan Beus, Jessica Douglas (M), Brian C. Hailes, Justin Kunz

A Serious Look at Comedy
The nuts and bolts of writing comedy.
   Berin Stephens

Writers Groups 101
Many writers find a good writers group to be the difference between success and failure. Come find out how to build your own writers group, what you should expect from it, and what you should be willing to give it in return.
   Kathleen Dalton-Woodbury, Anna del C. Dye, Liesel Hill, Donna Milakovic, Scott R. Parkin (M), Julia H. West

7:00–7:50 PM
Co-authoring: Dos and Don’ts
How to organize an efficient, co-authoring partnership.
   Steven Diamond, Karen C. Evans, Valerie Mechling (M), Samuel Stubbs, Julie Wright

Learning from Failure
We all fail. Join these authors as they discuss coming away from failure as a better writer.
   Daniel Coleman, Sara B. Larson, James A. Owen, Brad R. Torgersen (M), Jenniffer Wardell

How to Lay Out Comic Panels
How to use page space effectively and lay out comic panels in an interesting way that also flows well for the reader.
   Brian C. Hailes, Andrea Hatch, Jess Smart Smiley (M), Travis Walton

Vivid and Clear
Despite the often repeated 11th commandment for writers—show, don’t tell—writers never show. They can’t. It’s all tell, tell, tell. The trick is to tell in a way that helps your readers imagine with such vividness and clarity that your story triggers an emotional response. Come explore a number of simple but powerful prose techniques that help you do just that.
   John Brown

A Day in the Life of a Medieval Peasant
What were the realities of life in non-fantastic medieval times?
   Shirley Bahlmann, Robert J Defendi, David Farland, Jacklyn M. Hatch, Dan Willis (M)

8:00–9:50 PM
Mass Autograph Signing (2 hours)

Filking
Saturday, February 15, 2014

9:00–9:50 AM

Writers on Writing
Join these successful writers as they discuss their craft.
  Nancy Fulda, Mette Ivie Harrison, Elana Johnson, Sara B. Larson (M), Shallee McArthur, L. E. Modesitt Jr.

Character Development
Keeping a good character development arc and making it consistent.
  Jaclyn M. Hawkes, Peter Orullian, Candace J. Thomas, Brad R. Torgersen, Jenniffer Wardell, Julie Wright (M)

Asimov, Clarke, and Heinlein: The Grand Masters
Their best work, and what you can probably skip.
  Dene Low, Scott R. Parkin (M), Brett T. M. Peterson, Eric James Stone

Self-Publishing Pros and Cons
The pros and cons of self-publishing: why and when it might be a good idea as well as why and when it may not be something you want to do.
  Jaleta Clegg (M), Pendragon Inman, Fiona Ostler, James A. Owen, Aneeka Richards, Sandra Taylor

Story Turns
Story turns—cliffhangers, rugpulls, plot twists, reversals, surprises, revelations (and more)—are a core part of an exciting plot, pacing control, and making a reader want to turn the page. Come explore the main types of story turns and how they work so you can use them in your writing.
  John Brown

10:00–10:50 AM

From Start to Finish: Selling the Novel
A three part series. Part three: selling the completed story to a publisher and to an audience.
  Holli Anderson, Michaelbrent Collings (M), Larry Correia, Michelle Witte, Johnny Worthen

History Matters
Learn how to use historically accurate details to enhance your story.
  Kevin H. Evans, Deren Hansen, Craig Nybo, J. D. Raisor, Eric Swedin, Suzanne Vincent (M)

Writing Religion
Whether established or invented, writing accurate or believable religion can be downright hellish. Hear what authors who write it on an everyday basis do.
  Michael R. Collings, Mette Ivie Harrison (M), Stephen Miller, Laryssa Waldron

The Rhetoric of Superheroes: How the Heroes Can Be Brought into the College Writing Classroom through William Perry’s Developmental Theories and Civil War: A Marvel Comics Event
  Holly Katherine Guile

Writing Solid Dialogue
  Angie Lofthouse

The Engines of Exploration
What really motivated ancient explorers to go out and discover the world? And what makes a good reason for continuing exploration in the future?
  David Baxter, Brett T. M. Peterson, Sarah E. Seeley, Dan Willis, E. A. Younker (M)

11:00–11:50 AM

Keynote Speaker: Orson Scott Card
**Noon–12:50 PM**

**Writing Hard Science**  
Science fiction without the doctorate degree.  
*Nancy Fulda, Helge Moulding (M), Scott R. Parkin, Eric James Stone, Roger White, James Wymore*

**ePublishing Short Stories**  
Learn the ins and outs of electronic publishing for short stories.  
*Paul Genesse, Bill Housel (M), Elana Johnson, Scott William Taylor, Joe Vasicke, E. A. Younker*

**Classic Juvenile SF**  
Robert Heinlein, Madeleine L’Engle, Andre Norton, John Christopher (and a few modern takes).  
*Jaleta Clegg, Emily Martha Sorensen, Kjirstin Youngberg*

**A Scratching at the Window: Revisiting Croglin Grange and the Hidden Lore of the British Vampire**  
*Jeff Bond*

**Art for Art’s Sake**  
Making independent art pieces that are not tied to another work such as literature or theater. How to generate ideas and what makes a good independent piece.  
*Jessica Douglas, Brian C. Hailes, Justin Kunz, James A. Owen, Sarah Seiter, Bobbie Berendson W. (M)*

**Write Like Your Brain Works**  
Developing creativity and discipline, as well as reaching out to your audience.  
*Dene Low*

**1:00–1:50 PM**

**Writing without an Outline**  
Can you actually finish a novel as a pantster? Worried about the sagging middle, the going nowhere, or going everywhere story? Come learn about writing without an outline from authors that write organically.  
*Marinne Carter (M), C. Michelle Jefferies, Berin Stephens, Jenniffer Wardell, Kasie West, James Wymore*

**Death and Its Consequences**  
Be sure to know every aspect of the ripple effect of everything that happens in your story/series.  
*Jason A. Anderson (M), Al Carlisle, Heather Frost, Julie Frost, Sarah E. Seeley, Dan Willis*

**Ender’s Books: The Author, the Adapter, and the Analyzer**  
Orson Scott Card wrote them originally. Aaron Johnston adapted them to other media. And Michael Collings tells us what it all means.  
*Orson Scott Card, Michael R. Collings, Aaron Johnston (M)*

**Using Games in the Classroom**  
Games can be used a teaching tool in a variety of situations. Hear ways that teachers can use games in new ways, and the importance of using games.  
*Jaleta Clegg, Flagoon, Heather B. Monson, Revan, Sandra Tayler, Karen Anne Webb (M)*

**Presentations and Personal Likeability**  
A master’s class workshop on building a stellar presentation that will make everyone love your topic and you.  
*Donna Milakovic*

**Unusual Art Forms**  
Everybody knows about painting and drawing, but what else is out there? A discussion on various less well-known art forms such as string art, jewelry design, doll making, etc. A brief
Educator’s Conference Schedule
Saturday, February 15, Cedar Room

The LTUE Educators’ Conference provides a unique environment to learn how science fiction, fantasy and horror (speculative fiction) can promote independent thinking and creativity through helping kids think “outside the box,” and adapt to changes in their environment.

The conference is for teachers, educators, librarians, media specialists and parents as well as anyone who may be interested in the topics.

Certificates that may be used towards Professional Development Credit will be available throughout LTUE at the registration desk and at the Educator’s Conference itself.

Many panels and presentations during LTUE may be used for Professional Development credit. (Check with your school district for eligibility.)

9:00–9:50 AM  Registration

10:00–10:50 AM  The Rhetoric of Superheroes: How the Heroes Can Be Brought into the College Writing Classroom through William Perry’s Developmental Theories and Civil War: A Marvel Comics Event
   Holly Katherine Guile

11:00–11:50 AM  Keynote Address
   Orson Scott Card

Noon–12:50 PM  Classic Juvenile SF
   Jaleta Clegg, Emily Martha Sorensen, Kjirstin Youngberg

1:00–1:50 PM  Using Games in the Classroom
   Jaleta Clegg, Flagoon, Heather B. Monson, Revan, Sandra Tayler, Karen Anne Webb (M)

2:00–2:50 PM  The Best Books for Children and YA
   Patricia Castelli, Amy Sorensen
overview of what each is and how each works.

Cliff Green, Sarah Seiter, Nathan Shumate (M), Bobbie Berendenson W.

Reading and Signing

Brandon Sanderson

2:00–2:50 PM

Who Influenced Me as a Writer

Listen to these writers discuss who influenced them and helped make them the writers they are today.

Holli Anderson, Tom Carr, Jessica Day George, L. E. Modesitt Jr., Peter Orullian, Eric Swedin (M)

Writing for Comics

Collaborating with artists is its own skill set complete with conventions and constraints that are very different than conventional prose. Learn from the best how to write stories that will knock the reader’s socks off.

David Baxter, Blake Casselman, C. K. Edwards, Aaron Johnston (M)

The Future of Writing

Ebooks, Amazon.com, POD, small press, self-publishing. . . . With so many changes in the way books are published and printed, where will books be in ten years? In twenty?

Michaelbrent Collings, Larry Correia, David Farland (M), Chas Hathaway, Mikki Kells, Rachel Ann Nunes/Teyla Branton

Time Management for Artists

Life is busy, and it can be hard to fit in everything. Discussion on how to make time for doing your art in your busy schedule.

Mikey Brooks, Cliff Green, Brian C. Hailes (M), Jess Smart Smiley, Travis Walton

Plots to Die For: How to Create Suspense and Mystery for a Page-Turning Novel

How to break your story down into suspense cycles through chapters and character arcs and then build it back up with a solid plot line that will have readers racing through the pages.

Rachelle Christensen

The Best Books for Children and YA

A librarian shares the best books of the past year for kids and why you should read them.

Patricia K. Castelli, Amy Sorensen

3:00–3:50 PM

Writing Horror

Beyond slasher scenes, true horror makes you think, startle, and ponder things that go bump in the night. What the darkness must contain to be truly scary.

Michael R. Collings, Michaelbrent Collings (M), Steven Diamond, Andrea Pearson, Steven L. Peck, Johnny Worthen

Wrapping Things Up

The hero is victorious and the villain’s evil plan lies in ruins . . . now what?

Bree Despain, Megan Hutchins, Chad Morris (M), Janci Patterson, Brandon Sanderson, Michael Young

The Dramatic Downside of Modern Technology

Modern characters have obvious ways out that older ones didn’t. What can’t you do anymore when your world has certain technologies?

Laura Bingham, C. K. Edwards, Diann T. Read, Natalie Whipple, James Wymore (M)

Lovable Bad Boys

Anti-heroes and why they are so popular.

S. M. Anderson
Early 2015 Membership Special

Registration prices will be going up for 2015. Purchase your membership for 2015 today for the best price!

On-Site LTUE Special for the forward-thinking fan: $30
(available only Saturday at the Registration desk)

Early Bird Registration (through April 15, 2014): $35

Online Preregistration (through January 31, 2015): $45

At-the-Door Registration: $55

Shut Up and Sit Down
  Skype call with Paul and Quins

Learning Advanced Writing Techniques from Joss Whedon: A Writer’s In-Depth Look at the Stories of Buffy, Firefly, Dollhouse, Avengers, and Beyond
  Chersti Nieveen

4:00–4:50 PM

Writing Children’s Books
How writing books for children differs from any other demographic.
  Mikey Brooks, Tiffini Knight, Chad Morris, J. Scott Savage (M), Sandra Tayler

Horror on the Edge: How Far Is Too Far?
We all like a good scare, but can it go too far? What are the boundaries and how can a good Mormon write horror?
  Jason A. Anderson, Michael R. Collings, Michaelbrent Collings, C. K. Edwards (M), Andrea Pearson, Sarah E. Seeley

Holy Gothic Archetypes, Batman!:
Batman as Superhero Gothic
  Robert Marchetti

Why You Should Write Short Fiction and How It Can Help Launch You as a Novelist
Why any serious novelist should be writing short fiction as well.
  Brad R. Torgersen

1000 Ideas in an Hour session and structure discussion (registration limited to 50; sign up opens at 8:30 AM Sat. in Registration area) (2 hours)
  Orson Scott Card

Designing Campaigns
  Robert J. Defendi, Derrick Duncan (M), Adam Meyers, J. D. Raisor, Revan, Douglas Whitaker
Description in Writing
When to have it and when to toss it.
Karen E. Hoover, J. R. Johansson, Mikki Kells (M), David Powers King, Diann T. Read, Sarah E. Seeley

ePublishing: How to Start
Learn where you should begin to self-publish your ebook.
Robert J Defendi, Jaclyn M. Hawkes, Dene Low, Nathan Shumate (M)

Writing for Film
The conventions and constraints of writing for film.
Tom Carr, Blake Casselman (M), Michaelbrent Collings, David Farland, Fiona Ostler, Scott William Taylor

Q&A: Art in Industry
A discussion based on audience questions about how to be an artist. Addressing how to get yourself into the market as an artist, what connections do you need/can you get, etc.
Bill Galvan, Cliff Green, J. J. Harrison, James A. Owen, Sarah Seiter, Jess Smart Smiley (M)

Verisimilitude: How Illusions, Confidence Games, and Skillful Lying Can Improve Your Fiction
How illusions, confidence games, and outright lies can improve your fiction.
Deren Hansen

1000 Ideas in an Hour (cont., preregistration required)

Starting the Next Project
Once you’ve finished one story, how do you successfully put it aside and move on to another project? How to transition from one work to another, and how to keep your ideas separate.
Julie Frost, Donna Milakovic (M), Emily Martha Sorensen, Joe Vasicek, Julia H. West, Michelle Witte

Creating Subplots
How to keep readers engaged with subplot while you keep your overall story flowing perfectly.
Kathleen Dalton-Woodbury (M), David Farland, Jaclyn M. Hawkes, Karen E. Hoover, Megan Witte

The Funny Men: Douglas Adams and Terry Pratchett
Humor, especially broad humor, in speculative fiction.
Jaleta Clegg (M), Daniel Coleman, Brandon Sanderson, Jenniffer Wardell, Karen Anne Webb

How to Format Your eBook
Derrick Duncan

Worldbuilding Workshop
See how it’s done when the panel comes up with an original setting from scratch (with help from the audience)!
Amber Argyle, Blake Casselman (M), Derick William Dalton, Isaac Stewart

Banquet ($30, prepaid)
Toastmaster: Brandon Sanderson

Filking